dorkbot

people doing strange things with electricity

The 20,007th dorkbot-nyc meeting will take place on Wednesday, May 2nd, 2007, at 7pm at Location One in SoHo. All dorkbot meetings are free and open to the public. Please bring snacks to share!
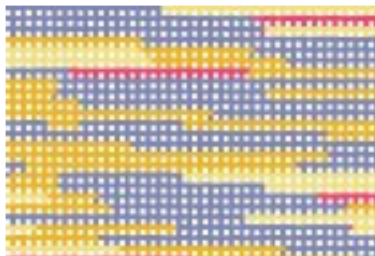
Featuring the well-groomed and GMO-free:

Stephanie Rothenberg: School of Perpetual Training & Other Projects

The "School of Perpetual Training" is a multi-faceted project that uses game-based models to examine invisible labor in the global computer video game industry. Using play as a format for addressing critical issues around inequitable wealth distribution, low-income, manual labor and specialized, information-based labor, the project aims to question the role of play and the current production of play in contemporary culture. Other recent projects including "The Zero Hour" and "Collective Simulated Synaesthesia" will also be discussed.

http://www.pan-o-matic.com/

David Galbraith: lgOpre

lgOpre (pronounced luh - GOP - ruh) combines vintage algorithms for visual grid patterns with vinyl LP lock groove audio to create a generative system for real-time image and sound. lgOpre features an application to graphically compose the images, a scripting language for lgOpre animations, and a message-based system to link the animations to sound. A driving motivation behind the lgOpre software is the use of structured graphics, created from the translation of other complex systems, as a controller for digital sound software to yield surprising and musically useful results.

http://www.soundsokay.com/djg.html

Juerg Lehni: Hektor, the Spray-Paint Output Device
http://www.hektor.ch/

http://dorkbot.org/dorkbotnyc/

26 Greene Street (between Canal and Grand Streets)
Subway: A, C, E, N, R, 6, J, M, or Z to Canal Street